

4X



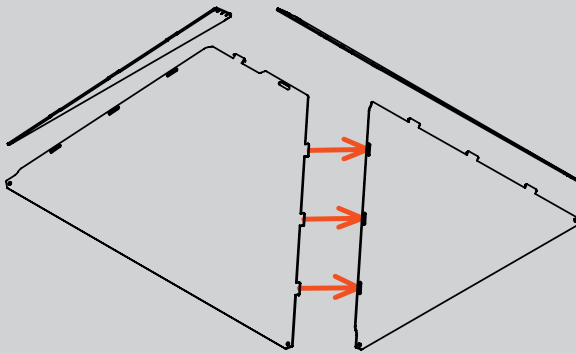
2X



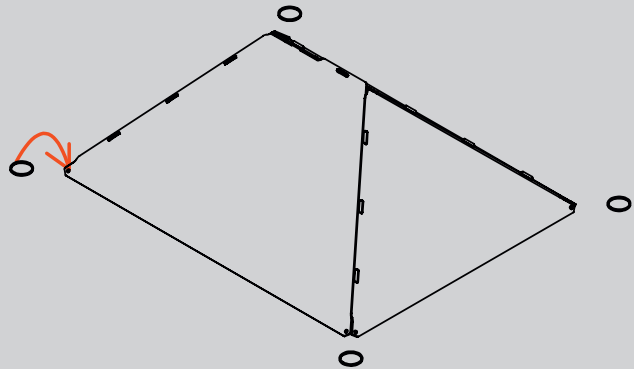
2X



1.



2.



3.

